



CAMP TECHTERRA™

Teacher Training and Certification July 27th-29th at East Central University

Learn to Implement Innovative 21st Century Education through Mobile Devices, Makerspaces, Robotics, 3D Printing, Digital Storytelling, and More!

Workshop includes training on how to fund technology projects at your school through grants, Donors Choose, and other methods.

What is Camp TechTerra?

The Camp TechTerra programs takes two seemingly opposing elements – technology and nature – and brings them together to help students better understand the world around them through the gadgets in their hands. The Camp TechTerra curriculum is inspired and informed by Maker Education and Project Based Learning, and was developed by Susan Wells, a national leader in mobile-integrated education and veteran of public education. This professional development workshop trains and certifies teachers, library media specialists, technology coaches, and administrators in the Camp TechTerra curriculum and enables them to implement Camp TechTerra learning experiences in their own schools.

How will this workshop help you and your students?

Today's learners value connections and the creative process. They embrace the opportunity to solve real-world problems. The traditional factory school model is no longer relevant to preparing today's learners for the future needs of our society. This Camp TechTerra training and certification workshop is designed to equip teachers with innovative instructional strategies that engage and invest students in their own learning. A key aspect of these learning practices are the development of 21st Century skills such as creativity, critical thinking, collaboration and communication.

Dates

- Monday, July 27th – 2:00 p.m. to 6:00 p.m.
- Tuesday, July 28th – 8:30 a.m. to 5:00 p.m.
- Wednesday, July 29th – 8:30 a.m. to 1:00 p.m.*
(*with optional additional project development time in the afternoon)

Location

Education Building at East Central University.
1100 E 14th Street Ada, OK 74820

Enroll Now